



Legend

- 1 - New tree planting, upgraded pedestrian paths and lighting with formalised on street parking connecting to the school/library
- 2 - Revitalised White Gum Park with cultural trail, gathering spaces, lighting and public art
- 3 - Landmark playspace with culturally interpretive play structures
- 4 - Formalised angle parking within road reserve and retained access to existing properties
- 5 - Community focussed development incorporating a cafe and public toilet
- 6 - Re-shaped parking layout with White Gum Street removed
- 7 - Lookout gathering space with views to the hills
- 8 - Konkerberry Drive re-modelled with continuous pedestrian paths, parallel parking, landscaped median, bioswales, extensive tree planting, street furniture and lighting upgrade
- 9 - Improved pedestrian paths, tree planting, powerlines underground, street furniture and formalised parallel parking
- 10 - New skatepark design to current standards, located as part of a dedicated Youth Hub precinct
- 11 - Dedicated RV parking hub
- 12 - Current Visitor Centre transformed into community Youth Hub (Public toilet, cafe, hub space)
- 13 - 'Eclipse Park' - revitalised open space
- 14 - Dedicated RV parking at Erythrina Street
- 15 - Generous pedestrian pathway next to Coolibah Drive shops with tree planting, shelters, seating, interpretive paving, atmospheric lighting and parking re-located
- 16 - Kununurra Town Square - incorporating landmark shade structure above cultural gathering space, retained and new trees, public art, small nature play, native planting, shaded seating and tables, atmospheric lighting and misters. Laneways activated with murals, catenary lighting and new paving. Service access retained through the laneways from Papuana St. to Banksia St. Over the medium to long term buildings can be potentially renovated to provide active edges with retail and food+beverage offerings with a potential arcade cut through to Coolibah Drive. New public toilet block.
- 17 - Lawn retained below existing mature shade trees
- 18 - Car park
- 19 - Coles and perimeter outlets. Potential for redevelopment in the medium to long term
- 20 - Telstra compound - upgraded with new fencing, landscaping, tower lighting and mural
- 21 - Cultural Trail with planted arbor, public art, seating and multiple rows of shade trees
- 22 - Cultural gathering space under mature trees
- 23 - Messmate Way upgrade with Cultural Trail
- 24 - New tree planting, upgraded pedestrian paths and lighting with formalised on street parking connecting to the hospital, Picture Gardens and Shire administration
- 25 - Development lot
- 26 - Messmate Way to be upgraded with wider planted median, pedestrian refuges, waiting lane to access the Thirsty Camel, footpath and lighting upgrades, tree planting and banner poles
- 27 - Cultural Trail to include both 3.5m shared paths and Country gravel paths, boulders and bush planting, gathering spaces, lighting upgrades, public art, atmospheric 'Gobo' lighting
- 28 - Nature play
- 29 - Seasonal, 'wet season,' ephemeral water creek and boulders feature
- 30 - New RV parking hub
- 31 - Seasonal, 'wet season,' ephemeral water creek and boulders feature
- 32 - Safer Victoria Highway pedestrian crossings
- 33 - Landscaped pathway connecting to tourist accommodation
- 34 - Existing retail and cafe block
- 35 - RV parking with new footpath
- 36 - Existing service yard, potential to close access from Konkerberry Drive
- 37 - Service yards
- 38 - Formalised parking within road reserve
- 39 - Large scale navigational public art opportunity
- 40 - Relocated war memorial and flags
- 41 - Raised pedestrian wombat crossings to Banksia St, Papuana St, Cotton Tree Avenue, Ebonny St and Tristiana Street
- 42 - Kununurra Country Club
- 43 - Post office
- 44 - Recreation Centre

**KUNUNURRA REIMAGINED
TOWN CENTRE MASTERPLAN**



16 March 2026

